

# Land Park Match Club

## Annual Fun Day 2010

Scotch Mixed Doubles Fun Day – 5 Game Format  
Sunday, March 21, 2010

# One pay for every six team entries\*

Check in Starts: NOON  
Squad Time: 1:00pm

OPEN TO ALL MATCH CLUB MEMBERS & GUESTS. ONE TEAM MEMBER MUST BE A MATCH CLUB MEMBER

FUN DAY GOVERNED BY THE LAND PARK MATCH CLUB  
(DECISIONS BY THE TOURNAMENT OFFICIALS ARE FINAL)

COST- \$20.00 PER BOWLER (\$40 PER TEAM)\*

HANDICAPPING 85% OF 220 (USING AVERAGE OF COMBINED AVERAGES) - 08/09 BOOK AVERAGE WILL BE USED  
IF NO BOOK, USE HIGHEST CURRENT AVERAGE OF 21 GAMES OR MORE AT ENTRY CLOSING TIME OF  
3/17/10 & MUST BRING VERIFICATION TO THE FUN DAY

NO VERIFIABLE AVERAGE? - 220 AVERAGE WILL BE USED & 0 HANDICAP (PER BOWLER)

THIS IS NOT A SANCTIONED TOURNAMENT - 3<sup>rd</sup> frame rule applies

**LIMITED TO THE FIRST 60 TEAMS - (120 bowlers)**

Prepaid Entry closes: March 17, 2010

(no email or phone call entries - see walk-in entry pay below)

**No refunds after closing date**

Unregistered walk-ins pay on site: \$50 per team/\$25 per bowler

Fun Stuff @ the Fun Day

50/50 Raffle; General Raffle; Grand Prize Raffle

Poker; Side Pots; Brackets; and more

For more information, talk to one of our members or officers at a match or call the Land Park Match Club's Tournament Director:

Kathy Kinek

(916) 204-7840

7338 Springman Street

Sacramento, CA 95822

\*Prize Fund pay out 80% of net proceeds

## How to Bowl Scotch Doubles

Each team bowls a total of five games (essentially 2.5 games per bowler)

Each team is one man and one woman

Each bowler bowls consecutively in the same game

For example:

Bowler A bowls the first shot in frame 1 and gets a strike

Bowler B bowls the first shot in frame 2 and gets an 8-count

Bowler A bowls the second shot in frame 2

Bowler B bowls the first shot in frame 3 and gets a strike

Bowler A bowls the first shot in frame 4, Etc ...

Any questions please see a scorekeeper for guidance. Decisions of the tournament officials are final.

### **Side Games to Play**

Mystery Lucky Pot - \$5 per team entry

Games 1 & 3 only (scratch only)

A randomly drawn number (between 100 and 300) will be drawn at the completion of games 1 and 3

The Team whose scratch score matches that number wins the pot

(A limit of how many numbers drawn for game 1 (max 5) and the number of winning pots is determined by the number of entries)

If no score matches for game 1, then all pots will be awarded from game 3 results and a numbers will be drawn until all pots are won

Brackets - \$6 per team entry

Games 1, 2 & 3 will count towards bracket play (handicap only)

Computer randomly puts 8 teams against one another by 2's

High game (game 1) moves onto next bracket and new team opponent

High game (game 2) moves onto next bracket and new team opponent

High game (game 3) wins (\$30), 2<sup>nd</sup> high game gets 2<sup>nd</sup> place (\$10)

High Game Side Pot - \$6 per team entry

Games 1, 3 & 5 (handicap only)

High Game wins pot

(Number of entries determines the number of places)

Poker - \$6 per team entry

Games 1, 2, 3, 4 & 5

Your team draws one card per mark (strike or spare)

Maximum cards per game your team can receive: 12

Minimum cards per game your team receives: 5

With the cards your team has at the end of each game, you make the best one poker hand you can

Best poker hand at the end of each game wins

(Lo hand will be played if enough teams are in the game; usually a minimum number of 14 teams are required for HI and LO to be paid out)

(If Lo hand is played, best Lo hand is the wheel (A, 2, 3, 4, 5))

